

①

Prova

## CIN DIRETTA POSIZIONE

- Multicorpo  $n$  corpi
- Sistemi Riferimento  $n+1$
- $T_i^{i-1}$
- $T_n^0 = T_1^0 \dots T_n^{n-1} = \begin{bmatrix} R & \underline{t} \\ 0^T & 1 \end{bmatrix}$

$$\underline{p} = \underline{f}(\underline{q})$$

$q_i$  ? parametri di DH

angoli  $\leftrightarrow$  giunto  $\bar{e}$  rotoidale

spostamenti  $\leftrightarrow$  giunto prismatico

$$\underline{q} = n \times 1$$

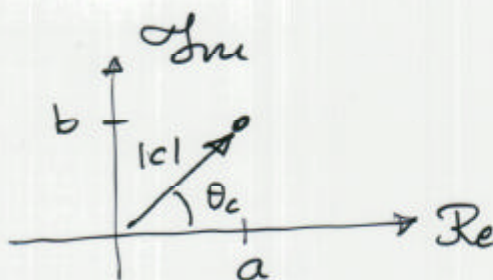
$$\underline{p} = \begin{bmatrix} \underline{x} \\ \underline{\alpha} \end{bmatrix} \Rightarrow \underline{x}(t) = \underline{t}(\underline{q}(t))$$

$\alpha$  ? $R(q(t))$  contiene 3 parametri  
indipendenti $\phi, \theta, \psi$  angoli di Eulero $\theta_x, \theta_y, \theta_z$   
angoli di  
roll pitch yaw

QUATERNIONI

$$i = \sqrt{-1}$$

$$c = a + jb \quad \underline{a + ib}$$



$$c \rightarrow |c| = 1 = r = r_1 + ir_2$$

$$r_1^2 + r_2^2 = 1$$

$$rc ? = |rc| = |c| \quad \wedge \quad |r| = 1$$

$$\angle rc = \angle c + \angle r$$

## parte vettoriale

3

$$h = \boxed{h_0} + \boxed{h_1 i + h_2 j + h_3 k}$$

$$i^2 = -1$$

$$j^2 = -1$$

$$k^2 = -1$$

$$ij = k = -ji \text{ anticommutativo}$$

$$(a_1^2 + b_1^2)(a_2^2 + b_2^2) = c_1^2 + c_2^2$$

$$a^2 b^2 = c^2$$

— 0 —

$h \rightarrow$  quaternione unitario

$$\|h\| = 1$$

$$\|h\| = \sqrt{h_0^2 + h_1^2 + h_2^2 + h_3^2}$$

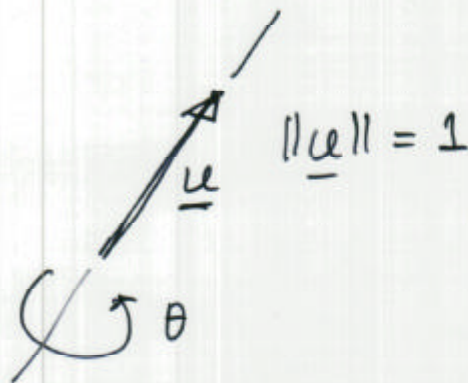
$\hookrightarrow$  OPERATORE DI ROTAZIONE !

$$h_1 = u_1 \sin \frac{\theta}{2}$$

$$h_2 = u_2 \sin \frac{\theta}{2}$$

$$h_3 = u_3 \sin \frac{\theta}{2}$$

$$h_0 = \cos \frac{\theta}{2}$$



$$\|h\| = \|u\| \left( \cos^2 \left( \frac{\theta}{2} \right) + \sin^2 \left( \frac{\theta}{2} \right) \right)$$

$$1 = 1$$

$$= 1$$

4

Rotazione intorno asse  $x$  di  $90^\circ$

$$\text{asse } x \rightarrow \underline{i} = \begin{bmatrix} 1 \\ 0 \\ 0 \end{bmatrix}$$

$$\theta = 90 \quad \frac{\theta}{2} = 45$$

$$h_0 = \frac{\sqrt{2}}{2}$$

$$h_1 = 1 \cdot \frac{\sqrt{2}}{2}$$

$$h_2 = 0$$

$$h_3 = 0$$

$$\left. \begin{array}{l} h_0 = \frac{\sqrt{2}}{2} \\ h_1 = 1 \cdot \frac{\sqrt{2}}{2} \\ h_2 = 0 \\ h_3 = 0 \end{array} \right\} \underline{h} = \left( \frac{\sqrt{2}}{2}, \frac{\sqrt{2}}{2}, 0, 0 \right)$$

$h$  &  $g$      $h \cdot g$  ?

$hg \neq gh$  la formula è in  
(B.12)

matrici di rotazione

$$R_1 R_2 R_3 \dots = R$$

$$\begin{array}{cccc} \downarrow & \downarrow & \downarrow & \downarrow \\ h_1 & h_2 & h_3 & h \end{array}$$

quaternioni

$$h_1 h_2 h_3 \dots = h$$

✓ CONIUGATO

$$R \leftrightarrow R^T \quad (h_0 \ h_1 \ h_2 \ h_3) \underline{h} \leftrightarrow \underline{h}^* \leftrightarrow (h_0 \ -h_1 \ -h_2 \ -h_3)$$

x vettore  $3 \times 1$

$$R \underline{x} = \underline{y}$$

↓

h

$$h x = (0, x_1, x_2, x_3) \quad 5$$

$$h x h^*$$

## CIN DIRETTA DI POSIZIONE

$$\underline{p} = \begin{bmatrix} \underline{x} \\ \underline{\alpha} \end{bmatrix} \quad \underline{\alpha} ? \text{ se uso i quaternioni}$$

CINEMATICA VELOCITA' = calcolo dello Jacobiano

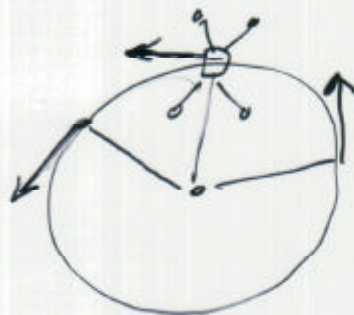
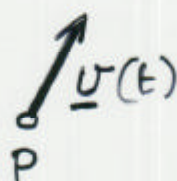
$$\dot{\underline{p}}(t) = \begin{bmatrix} \dot{\underline{x}} \\ \dot{\underline{\alpha}} \end{bmatrix} = J(\underline{q}(t)) \dot{\underline{q}}(t)$$

JACOBIANO ANALITICO  
" GEOMETRICO

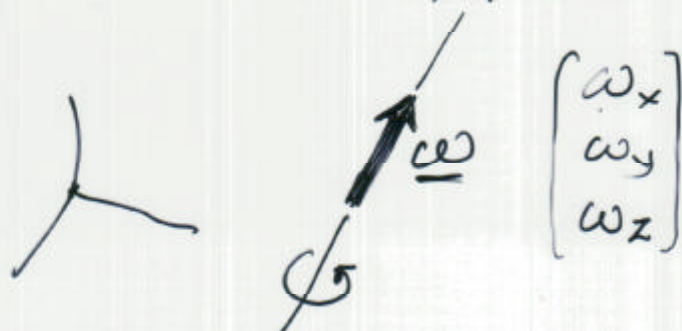
$$\begin{bmatrix} \dot{\underline{x}} \\ \dot{\underline{\alpha}} \end{bmatrix} = \begin{bmatrix} J_L \\ J_A \end{bmatrix} \begin{bmatrix} 6 \times 1 \end{bmatrix}$$

$\dot{\underline{p}}$   $6 \times 6$   $\dot{\underline{q}}$

$$J = \begin{bmatrix} J_L \\ J_A \end{bmatrix}$$



## VELOCITA' ANGOLARE



## VELOCITA' ANGOLARE &amp; ROTAZIONI

$$R^T R = I \quad R(t) R^T(t) = I$$

$$\underbrace{\frac{dR}{dt} R^T}_S + \underbrace{R \frac{dR^T}{dt}}_{S^T} = 0$$

$$S + S^T = 0$$

$$M = M^T$$

SIMMETRICA

$$S = -S^T$$

ANTI SIMMETRICA

$$\begin{bmatrix} 0 & a & b \\ -a & 0 & c \\ -b & -c & 0 \end{bmatrix}$$

$$S = -S^T = -\begin{bmatrix} 0 & -a & -b \\ a & 0 & -c \\ b & c & 0 \end{bmatrix}$$

$S(\underline{v})$   $\left\{ \begin{array}{l} \text{data } S \text{ posso estrarre } \underline{v}^8 \\ \text{dato } \underline{v} \text{ posso costruire } S \end{array} \right.$

$$S(\underline{v}) = \begin{bmatrix} 0 & -v_z & v_y \\ v_z & 0 & -v_x \\ -v_y & v_x & 0 \end{bmatrix}$$

$$S_1 = \begin{bmatrix} 0 & 37 & 12 \\ : & 0 & -6 \\ : & : & 0 \end{bmatrix} \quad \underline{v} \rightarrow = \begin{bmatrix} 6 \\ 12 \\ -37 \end{bmatrix}$$

————— 0 ———

$$\frac{dR}{dt} R^T = S(\underline{v})$$

$$\boxed{\frac{dR}{dt} = S(\underline{v})R}$$

↗ variazione istantanea dell'assetto

cos'è  $\underline{u}$  ?

dato:

$R(\underline{u}, \theta(t))$  cos'è

$$\dot{R} ? = S(\underline{\omega}(t)) R(\underline{u}, \theta(t))$$

$$R(\underline{u}, \theta) = e^{S(\underline{u}, \theta)}$$

$$\underline{\omega} = \dot{\theta}(t) \underline{u}(t) + \sin \theta(t) \dot{\underline{u}}(t) + (1 - \cos \theta(t)) S(\underline{u}) \dot{\underline{u}}$$

Solo se  $\dot{\underline{u}} = 0$  cioè  $\underline{u}$  costante

— 0 — pag 70 ÷ 71  
 ↙ Riferimento - i - esimo

$\underline{\omega} \rightarrow [\omega_j^i(p)]_{ke}$  Rappresentazione

$\omega_i^i \equiv 0$   $\omega_j^i + \omega_i^j$  ↑ Riferimento j - esimo